

# **MANCHESTER BADMINTON LEAGUE**

## **RULES**

### **1. Play**

The following govern play in League matches:

- (a) Each team in the League shall play home and away matches with every other team in the same division.
- (b) Where a club has more than one team in the same division the matches between these teams must be played before December 31<sup>st</sup>, in order to avoid the possibility of manipulating results at the end of the season to gain advantage.
- (c) The home team must inform the visiting team of any byelaws concerning the home venue, providing such byelaws are not in contravention of the Badminton World Federation Laws of Badminton.
- (d) Feathered shuttles must be used and they must comply with the specification as described in the Badminton World Federation Laws of Badminton.
- (e) All games in each match are played using the rally point scoring system. The first side to reach 21 points is declared the winner, except:
  - If the score is 20-20, then the winner is the first side to gain a 2 point lead.
  - If the score is 29-29, the winner is the side that first scores 30 points.
- (f) If a scorer is requested, then either home or visiting team should provide one.

- (g) Each team shall consist of three men (referred to below as A, B & C) and three ladies (referred to below as 1, 2 & 3).
- (i) Each match shall consist of pairs of players playing two games as follows and where possible in the order as shown below:
- (the home pair is listed first)
- |                |         |                  |
|----------------|---------|------------------|
| Games 1 & 2:   | AB v AB | - men's doubles  |
| Games 3 & 4:   | 12 v 12 | - ladies doubles |
| Games 5 & 6:   | AC v AC | - men's doubles  |
| Games 7 & 8:   | 13 v 13 | - ladies doubles |
| Games 9 & 10:  | B2 v B2 | - mixed doubles  |
| Games 11 & 12: | C3 v C3 | - mixed doubles  |
| Games 13 & 14: | A1 v A1 | - mixed doubles  |
| Games 15 & 16: | B2 v C3 | - mixed doubles  |
| Games 17 & 18: | C3 v B2 | - mixed doubles  |
- The mixed pairs B2 & C3 may be played as B3 & C2 with suitable notification on the score-sheet.
- (ii) The AB pair should be stronger than the AC pair.
- (iii) The 12 pair should be stronger than the 13 pair.
- (h) 1 point is awarded for each game won. An additional two points is added for a win and one extra point for a draw.
- (i) The ranking positions of each team in the division is determined by the highest score in the following categories, listed by priority:
- Most points won
  - Most aces won
- (j) All line calls are to be made by the receiving pair.
- A let may be granted at the discretion of the receiving pair.
  - The opposing pair, spectators and scorers do not have any authority.

- (k) Players for each team must be bona fide members of the club which they are representing.
- (i) Each club must submit a full list of those players they intend to play in matches to the Results Secretary before their first match and no later than the 30th September.
- It is recommended that clubs send a full list of all the club's players to avoid issues later in the season. If this is impractical for any club, they should consult the Results Secretary to agree alternative arrangements which satisfy the rules.
- (ii) Any new players must be registered with the Results Secretary before the scheduled start of the match. It is recommended that this registration is by e-mail, and should be copied in to the club's own secretary and/or match secretary, in order that a club official also has a record of the registration.
- (iii) No club may register new players after the 1<sup>st</sup> March in a season, for the purposes of playing League matches in that season, unless permission has been given by the Committee.
- (iv) A player is automatically registered for a team once they have played 3 consecutive matches for that team. At the start of the season, where applicable, a player will be automatically registered for the same team as the previous season, unless the Results Secretary is notified in writing of their new designation.
- (v) Any player may play as reserve for a higher team.
- (vi) Registered players may play down but in doing so will immediately become registered to the lower team and will not be permitted to reserve up or be registered for any higher team until they miss three consecutive matches played by the higher team.

- (vii) Playing down is not permitted if either their current team or prospective team has three or fewer matches remaining in the current season's league programme.
- (viii) A registered player can only be re-registered to another team by formal notification to the Results Secretary. Re-registration is permitted only once per season without the permission of the committee
- (ix) Re-registration of a player is not permitted if either their current team or prospective team has three or fewer matches remaining in the current season's league programme.
- (x) A player may only represent one club in the league during the season. Players may only change registration in the season with the permission of the MBL Committee.
- (xi) No player is allowed to play in two different matches at the same time.

(l) A player is limited to the number of matches they can play in a season to the same number of matches a team in the largest division would play plus 30% of that number, rounded down. See table below.

Teams in division	Matches for registered team	Maximum number of matches
6	10	13
7	12	15
8	14	18
9	16	20
10	18	23
11	20	26

(m) Playing down by more than one team is not allowed.

- (n) Player movement within teams and clubs will be monitored by the League Committee, with particular focus on teams or players that are systematically abusing the rules to gain unfair advantage. Clubs are at liberty to raise concerns with the Committee over opposition teams where they believe one or more players have played down as soon as they are aware of the issue. The Committee reserve the right to apply penalties for any breach of these rules and for any other un-sporting or unfair behaviour.
- (o) Matches must be played on the date as arranged at the fixtures meeting.
  - (i) At least 7 days notice must be given to the opposing team for postponing a match.
  - (ii) A new date for the match must be decided upon within 14 days of the original date.
  - (iii) Both teams must inform the results secretary of the postponed match and the date of the rearranged match.
- (p) League matches shall commence no earlier than 7:00pm.
  - (i) The actual starting time must be notified at the fixtures meeting who will publish the information.
  - (ii) If the match has not commenced within one hour of the starting time, the whole match will be forfeit. It will be awarded to the team NOT responsible for the late start.
  - (iii) The team initially responsible for a late start will forfeit any incomplete or un-played games.

(q) Results of all matches must be recorded on the appropriate score sheet provided at the fixtures meeting. The score sheet, indicating the participating players, is to be filled in before completion of the first two games of the match.

(i) A copy of the score sheet should be sent to the Results Secretary, the home team should keep a copy and the away team keeps a copy. It is the responsibility of the Home team to send a copy to the Results Secretary. The score sheet must be received by the Results Secretary within 21 days of the match being played. Copies sent by email are acceptable.

Note: email submission is encouraged as an acknowledgment of receipt will normally be sent. It is advised that home teams do NOT hand a score-sheet to an away team for them to submit it to the Results Secretary.

(ii) Failure to comply with this rule will result in 3 points being deducted from the team's overall total.

(iii) If a match is conceded for any reason, the Results' Secretary will award the winners a score based on the average number of games won, plus the 2 point win bonus. The minimum score for a conceded match would be 10 points plus 2 points win bonus. The average is defined as Total Games Won by the team in the matches that have been played divided by the Number of Matches Played, calculated to 2 decimal places.

All calculations to be done at the end of the season on completion of all matches.

(iv) Aces are awarded to the winners of conceded matches. 21 aces will be awarded for each game 'won' and 14 points for each game 'lost'. The number of games won and lost are as calculated in rule q (iii). Aces awarded are calculated to 2 decimal places.

- (v) The team conceding the match will not be awarded any points or aces.
- (vi) If a match is unable to be rearranged, it is in the teams' interest to continue to play the original fixture and concede any games unable to be played rather than conceding the match altogether.
- (r) The Results Secretary will keep scores and publish regularly on the web site.
- (s) All disputes and other matters arising from a match must be submitted to the league committee within 21 days of the match. The League Secretary will acknowledge receipt within 7 days.
- (t) **Penalties**  
Fixed penalties are applied for the following rule breaches. Rules (n) and (u) still apply.
  - (i) All games voided for each player in breach of rules (k(vii) or (m)
  - (ii) 3 point penalty will be applied to the 1st team that plays for a club, where the club has failed to send in a list of registered players
  - (iii) 3 points to the team for each unregistered player (not applicable for the first match of a season for each club where rule (t)(ii) will be applied instead and the team will only be penalised 3 points - no further exceptions will be allowed)
  - (iv) 3 points to the team for each incomplete or illegible player name
  - (v) 3 points to the home team for the late submission of a score sheet
  - (vi) 1 point to the home team for an incomplete or illegible home team name
  - (vii) 1 point to the away team for an incomplete or illegible away team name
  - (viii) 1 point to the home team for incomplete or illegible division

- (ix) 1 point to the home team for incomplete or illegible match date
- (u) Fixed penalties may be increased or decreased at the discretion of the committee.

## **2. Trophies**

### **(a) Divisional Trophies**

- (i) A club whose team wins the championship of one of the divisions of the League shall be entitled to hold the trophy appropriate to that division for the ensuing twelve months.
  - (ii) Also six individual mementoes will be awarded to the winning team.
- (b) A player winning a restricted championship event of a League tournament shall be entitled to hold the appropriate trophy for the ensuing twelve months.
  - (c) Winners of the Slann Cup and the Marjorie Consterdine Trophy (plus individual awards) shall hold such trophies for the ensuing twelve months.
  - (d) All trophies are to be returned in good condition to the League Secretary at least one month before the date of the Annual Presentation Evening. The cost of repair to trophies found to be damaged upon return to the League Secretary may be charged to the club concerned, at the discretion of the Committee.
  - (e) All trophies shall be perpetual and shall at all times remain the property of the League.

## **3. Amendments to the League Rules**

These rules may only be amended at an AGM or EGM, due notice of amendment being given to the clubs, prior to the meeting. Amendments may be proposed by the League Committee, or by any member club in writing to the League Secretary at least 28 days before the date of an AGM.